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ROBOGENIUS™

NEWSLETTER NR.2

ERASMUS+. KA2
Strategic Partnership for
School Education

Cooperation for innovation and
the exchange of good practices

ROBOGENIUS

*ROBOtics Learning for
empowering the new
GENerations of EU
Innovators*

2018-1-FR01-KA201-047798

MEETING IN GREECE (SEPTEMBER 2019)

The 2nd transnational project meeting organised in Perama, Greece was focused on the ongoing development of the project. All partners participated in the overview of the activities including the identification of further developments such as additional translations, the online platform and its functionalities (presented by the Greek partner, 10 Epaggelmatiko Lykeio Peramatos) and the Best Practice Guide (created and presented by the Dutch partner, Quarter Mediation). The participants made plans for the next project activities, comprising also the contest methodology. The partners that organised the multiplier events, presented the results and the feedback received from the participants to the audience.

All partners enjoyed the theoretical and practical approaches of the meeting that offered the opportunity to test real project-based exercises. Quite entertaining then! And surely impeccable in terms of organization.



Project website



robogenius.mysch.gr



Link to the Facebook page



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PROJECT CONSORTIUM

Boreal Innovation (France)

boreal-innovation.com



Quarter Mediation (Netherlands)

www.quartermediation.eu



QUARTER MEDIATION

Asociatia de Studii Socio-Economice (Romania)

asse.rotind.ro



Colegiul National Fratii Buzesti (Romania)

www.cnfb.ro



1o Epaggelmatiko Lykeio Peramatos (Greece)

1epal-peram.att.sch.gr



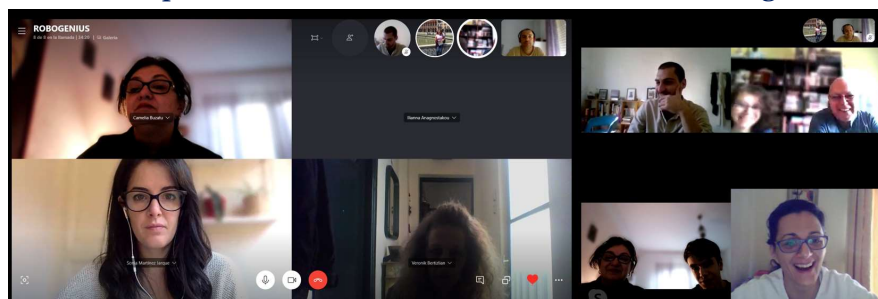
Cookie Box (Spain)

cookiebox.es



THE COVID-19 SITUATION (APRIL 2020)

The meeting scheduled for the Spring of 2020 had to be adapted to the current Covid-19 situation where all the partners were confined in their respective countries. Therefore, it was held remotely by means of a videoconference system where each partner had the opportunity to inform on the current situation in the own country, their remote working possibilities by considering the many constraints when organizing events and the guidelines provided by their governments. Because of the uncertain situation due to the Covid-19 outbreak in Europe, the final dates of the multiplier events could not be shared, as the partners need more time to take a decision in this respect, based on the national rules and regulations.



THE CONTEST METHODOLOGY

The contest methodology designed and created by the Dutch partner Quarter Mediation guarantees a full ruleset, as well as concrete practical examples of activities that can be applied to organize robotics competitions at a pre-university level. The outcome aims to prepare organisations involved in education at pre-university level to organise local, national and/or European with the participation of multidisciplinary teams of learners from secondary education. The framework is created as a resource and therefore it can be adapted when necessary, according to the specific needs of the institutions that organise robotics contests. It is an engaging set of steps to guarantee real transfer of knowledge within an immersive experience where all the skills sum and the teams benefit from diversity. The LEGO Mindstorms/Education EV3 kits are at the technological core of the contest event.



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