

NEWSLETTER NR.3

ERASMUS+. KA2
Strategic Partnership for
School Education

Cooperation for innovation and
the exchange of good practices

ROBOGENIUS

*ROBOTics Learning for
empowering the new
GENerations of EU
Innovators*

2018-1-FR01-KA201-047798

SECOND TRANSNATIONAL PROJECT MEETING IN GREECE

On 3rd and 4th of September 2019, 10 Epaggelmatiko Lykeio Peramatos organised in Athens, Greece, the second transnational partners' meeting of the project ROBOGENIUS. The meeting was an opportunity for the organisations partners in the project consortium to present good practice examples of robotics educational activities and plan the next steps of the project's implementation.

The partners from France, the Netherlands, Romania, Greece and Spain have been cooperating since September 2018 for an innovative interdisciplinary didactic method that will combine, in a gamified way, robotics with other school subjects such as mathematics, history, literature, foreign languages.



Project website

robogenius.mysch.gr



[Link to the Facebook page](#)

High on the agenda was the exchange of Good Practices about educational robotics. The host partner, presented three examples of Good Practices which cultivate multiple skills to the students in the context of Gamification. A feedback, regarding all good practices examples, followed from all partners and the next steps to the implementation of project were defined .

PROJECT CONSORTIUM

Boreal Innovation (France)
boreal-innovation.com



Quarter Mediation (Netherlands)
www.quartermediation.eu



Asociatia de Studii Socio-Economice
(Romania)
asse.ro/ind.ro



Colegiul National Fratii Buzesti
(Romania)
www.cnfb.ro



1o Epaggelmatiko Lykeio Peramatos
(Greece)
1epal-peram.att.sch.gr



Cookie Box (Spain)
cookiebox.es



The meeting in Athens was an opportunity for the partners in the consortium to discuss issues related to the project management, as well as to the evaluation, dissemination and communication processes. The recommendations for a more successful impact of the project by the French National Agency for Erasmus+ were discussed and the goals, as well as the relevant tasks until the next project meeting in April 2020, were assigned and agreed upon.



PROJECT OUTCOMES

Given the fact that compulsory education is represented in the project, one project outcome is a contest methodology dedicated to general and vocational pre-university education. The contest methodology created by Quarter Mediation, with the contribution of 10 Epaggelmatiko Lykeio Peramatos, is aimed for challenging activities with the use of the Kit Lego Mindstorms-Education EV3. The contest methodology is designed in the way in that students are given the opportunity to use their knowledge in a demanding and joyful educational environment, as well as develop their soft skills such as communication, time management and cooperation.

The project outcomes will be summarised in the eBook "Learning by empowering the new generations of innovators" that will be delivered in English, before the end of August 2020.